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# **scikit-surgery-evaluation Documentation**

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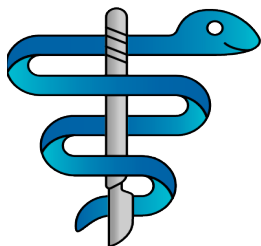
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scikit-surgery-evaluation provides an application to evaluate surgical skills. You can provide a set of unstructured grids representing a set of locations that the user is then expected to target using a tracked pointer, utilising a SciKit-Surgery tracking library (scikit-surgeryarucotracker, or scikit-surgerynditracker). You can specify paths for the user to follow, or let the system select target meshes automatically.

scikit-surgery-evaluation is part of the [SciKit-Surgery](#) software project, developed at the [Wellcome EPSRC Centre for Interventional and Surgical Sciences](#), part of [University College London \(UCL\)](#).

scikit-surgery-evaluation supports Python 3.X.

```
python sksurgeryeval.py -c configuration.json
```



### 1.1 Cloning

You can clone the repository using the following command:

```
git clone https://github.com/SciKit-Surgery/scikit-surgery-evaluation
```

### 1.2 Running tests

Pytest is used for running unit tests:

```
pip install pytest  
python -m pytest
```

### 1.3 Linting

This code conforms to the PEP8 standard. Pylint can be used to analyse the code:

```
pip install pylint  
pylint --rcfile=tests/pylintrc sksurgeryeval
```





You can pip install directly from the repository as follows:

```
pip install git+https://github.com/SciKit-Surgery/scikit-surgery-evaluation
```

## 2.1 Contributing

Please see the [contributing guidelines](#).

## 2.2 Useful links

- [Source code repository](#)
- [Documentation](#)



## CHAPTER 3

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### Licensing and copyright

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Copyright 2019 University College London. scikit-surgery-evaluation is released under the BSD-3 license. Please see the [license file](#) for details.



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## Acknowledgements

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Supported by [Wellcome](#) and [EPSRC](#).

### 4.1 Requirements for scikit-surgery-evaluation

This is the software requirements file for scikit-surgery-evaluation, part of the SNAPPY project. The requirements listed below should define what scikit-surgery-evaluation does. Each requirement can be matched to a unit test that checks whether the requirement is met.

#### 4.1.1 Requirements

| ID   | Description                  | Test                                    |
|------|------------------------------|---|
| 0000 | Module has a help page       | pylint, see tests/pylint.rc and tox.ini |
| 0001 | Functions are documented     | pylint, see tests/pylint.rc and tox.ini |
| 0002 | Package has a version number | No test yet, handled by git.            |

### 4.2 stable

#### 4.2.1 sksurgeryeval package

**Subpackages**

**sksurgeryeval.algorithms package**

**Submodules**

## sksurgeryeval.algorithms.algorithms module

Algorithms for the surgery evaluation application

`sksurgeryeval.algorithms.algorithms.add_map(config)`

Loads vtk models from a directory and returns a list of vtk actors, with mesh visualisation

**Param** configuration, may contain a “map” key

**Param** model\_to\_world: 4x4 matrix, of dtype float32

**Returns** actors, None if no “map” key

`sksurgeryeval.algorithms.algorithms.configure_tracker(config)`

Configures the tracking system. :param: A dictionary containing configuration data :return: The tracker object

:raises: KeyError if no tracker entry in config

`sksurgeryeval.algorithms.algorithms.np2vtk(mat)`

Converts a Numpy array to a vtk matrix :param: the number array, should be 4x4 :return: a vtk 4x4 matrix

:raises: ValueError when matrix is not 4x4

`sksurgeryeval.algorithms.algorithms.point_in_locator(point, point_locators, radius=1.0)`

Tests whether a point is within a set distance of any of a list of point locators.

### Parameters

- **point** – the point to test, in 3D (x,y,z)
- **point\_locators** – a list of vtkPointLocators
- **radius** – optional search radius in mm (default=1.0)

**Return locator** the index of the nearest point locator,

-1 if no locators within radius) :return distance: distance to nearest point\_locator

**Raises** delegates to vtk

`sksurgeryeval.algorithms.algorithms.populate_models(config)`

Loads vtk models from a directory and returns a list of vtk actors and associated vtkPointLocators

**Param** configuration, should contain a target value

**Param** model\_to\_world: 4x4 matrix, of dtype float32

**Returns** locators

**Returns** actors

**Raises** KeyError if target not in config

`sksurgeryeval.algorithms.algorithms.random_targets(count)`

Create a list of targets

## sksurgeryeval.algorithms.background\_image module

A class to provide the background image

**class** `sksurgeryeval.algorithms.background_image.OverlayBackground(config)`

Bases: object

Provides the background image for the overlay window.

**next\_image()**

Returns a background image. The behaviour is determined by the configuration dictionary used at init.

## skurgeryeval.algorithms.locators module

Main loop for surgery evaluation

**class** skurgeryeval.algorithms.locators.**Locators** (*config*)

Bases: object

stores a list of vtk models and corresponding locators, and handles associated logic

**is\_hit** (*tracking, logger*)

Checks whether a target has been hit :param: the tracking data (3D point) :param: a logger to write notification to

## Module contents

### skurgeryeval.logging package

#### Submodules

#### skurgeryeval.logging.surgery\_logger module

Class to handle logging

**class** skurgeryeval.logging.surgery\_logger.**Logger** (*config*)

Bases: object

Implements logging functionality for skurgery-evaluation. Configuration is done by passing a dictionary on construction. Subsequent calls to log("message") will write to log file.

**log** (*message*)

If logging, passes message to logger

## Module contents

### skurgeryeval.shapes package

#### Submodules

#### skurgeryeval.shapes.cone module

VTK pipeline to represent a surface model via a vtkPolyData.

**class** skurgeryeval.shapes.cone.**VTKConeModel** (*height, radius, colour, name, visibility=True, opacity=1.0*)

Bases: skurgeryvtk.models.vtk\_surface\_model.VTKSurfaceModel

Class to create a VTK surface model of a cone.

### Module contents

#### sksurgeryeval.ui package

#### Submodules

##### sksurgeryeval.ui.sksurgeryeval\_command\_line module

Command line processing

```
sksurgeryeval.ui.sksurgeryeval_command_line.main (args=None)  
    Entry point for scikit-surgery-evaluation application
```

##### sksurgeryeval.ui.sksurgeryeval\_demo module

Hello world demo module

```
sksurgeryeval.ui.sksurgeryeval_demo.run_demo (configfile, verbose)  
    Run the application
```

### Module contents

scikit-surgery-evaluation

#### sksurgeryeval.widgets package

#### Submodules

##### sksurgeryeval.widgets.overlay module

Main loop for surgery evaluation

```
class sksurgeryeval.widgets.overlay.OverlayApp (config)  
    Bases: sksurgeryutils.common_overlay_apps.OverlayBaseApp  
    Inherits from OverlayBaseApp, adding code to test the proximity of a tracked object to a set of vtk objects  
    update ()  
        Update the background renderer with a new frame, move the model(s) and render
```

### Module contents

### Module contents

scikit-surgery-evaluation



## 4.3 First notebook

You can write up experiments in notebooks, and they can be generated into Sphinx docs using `tox -e docs`, and for example set up to run on readthedocs.

See [this](#) and [this](#) examples.

### 4.3.1 NOTE:

Getting jupyter to run your code in this package relies on 3 things:

- You must ensure you start jupyter within the tox environment.

```
# If not already done.
source .tox/py36/bin/activate

# Then launch jupyter
jupyter notebook
```

- Then when you navigate to and run this notebook, select the right kernel (named after your project) from the kernel menu item, in the web browser.
- Add project folder to system path, as below.

```
[1]: # Jupyter notebook sets the cwd to the folder containing the notebook.
# So, you want to add the root of the project to the sys path, so modules load
↳ correctly.
import sys
sys.path.append("../..")
```

- modindex
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